

Unstructured to Structured

Geometric Multigrid on Complex Domains via Mesh Remapping

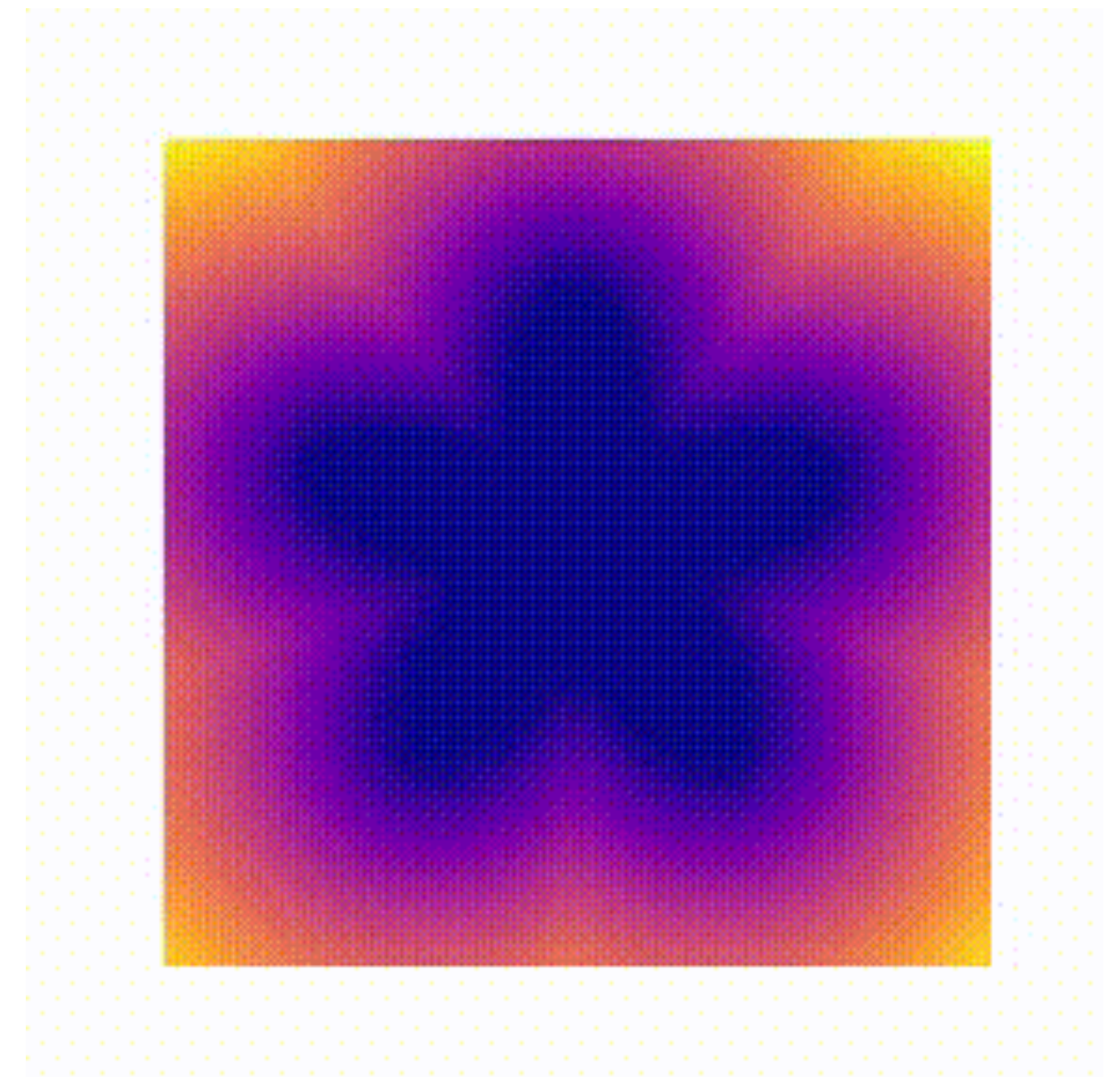
22nd Copper Mountain Conference on Multigrid Methods

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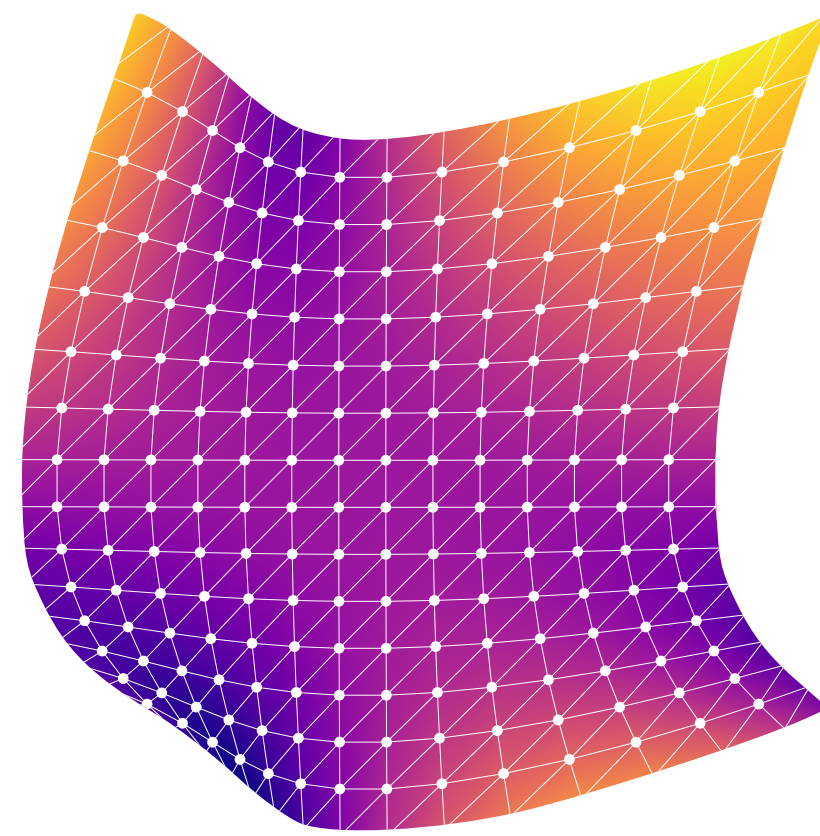
Introduction

- Geometric multigrid methods are fast, but require some sense of structure
- Want:
 - Speed and optimal convergence of geometric multigrid
 - To be able to apply it to arbitrary complex meshes
 - Fast solve on GPU



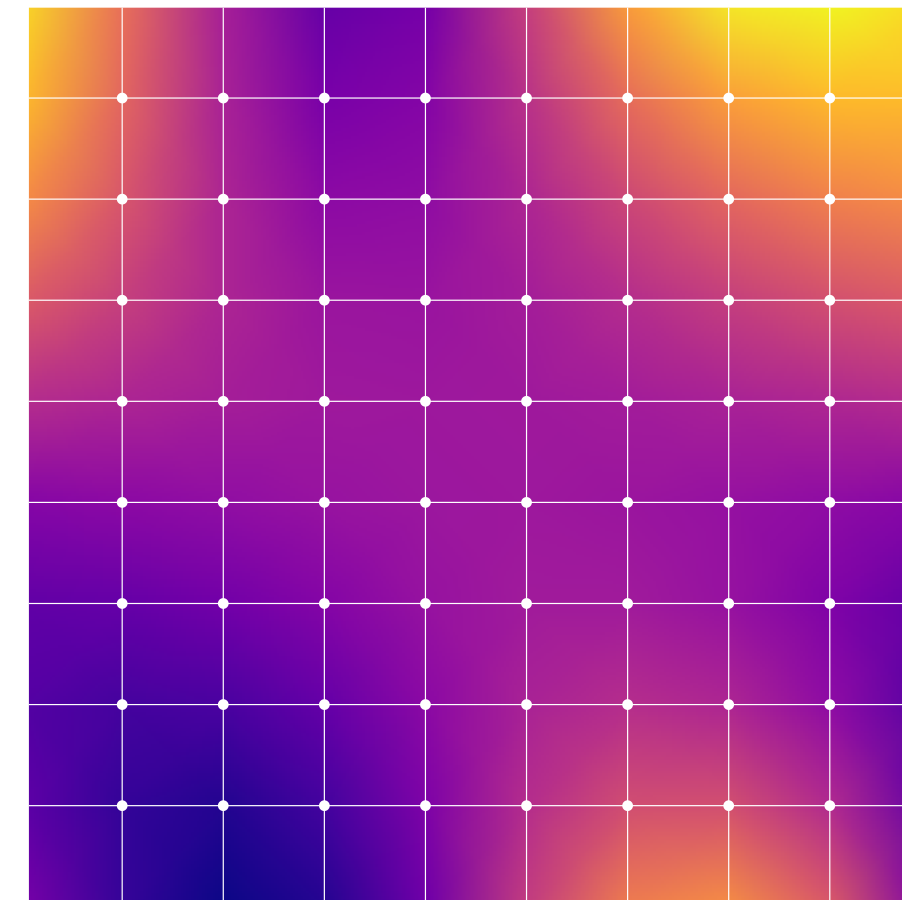
Idea: remap to a simple domain

- Define an auxiliary *computational domain* along with a smooth, invertible map T



Ω_p

$$\begin{array}{c} \rightarrow T \rightarrow \\ \leftarrow T^{-1} \leftarrow \end{array}$$

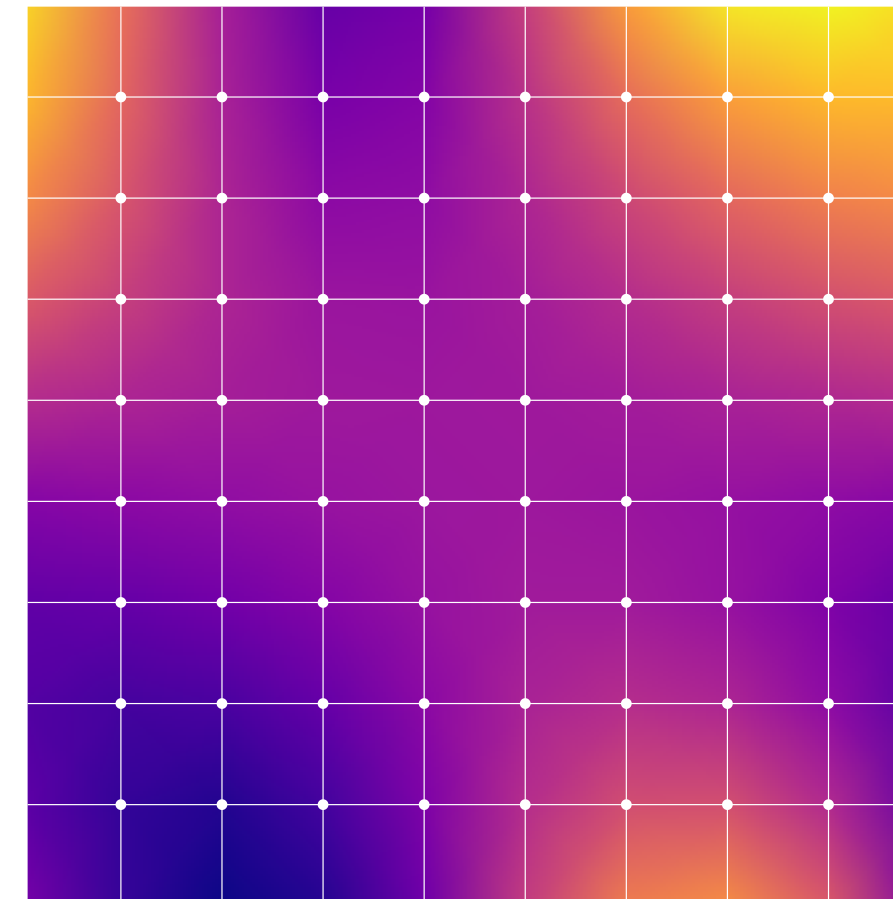


Ω_c

$$T : \Omega_p \rightarrow \Omega_c$$

Remapping to a simple domain

- Transferring the solve to a rectangular domain allows:
 - Using fast geometric solvers
 - Regular memory accesses
 - Better parallelism on SIMD architectures



Ω_c

$$A = \begin{pmatrix} -1 & -1 & 4 & -1 & -1 \\ -2 & -1 & 6 & -1 & -2 \\ & & \vdots & & \\ -3 & -3 & 8 & -3 & -3 \end{pmatrix}$$

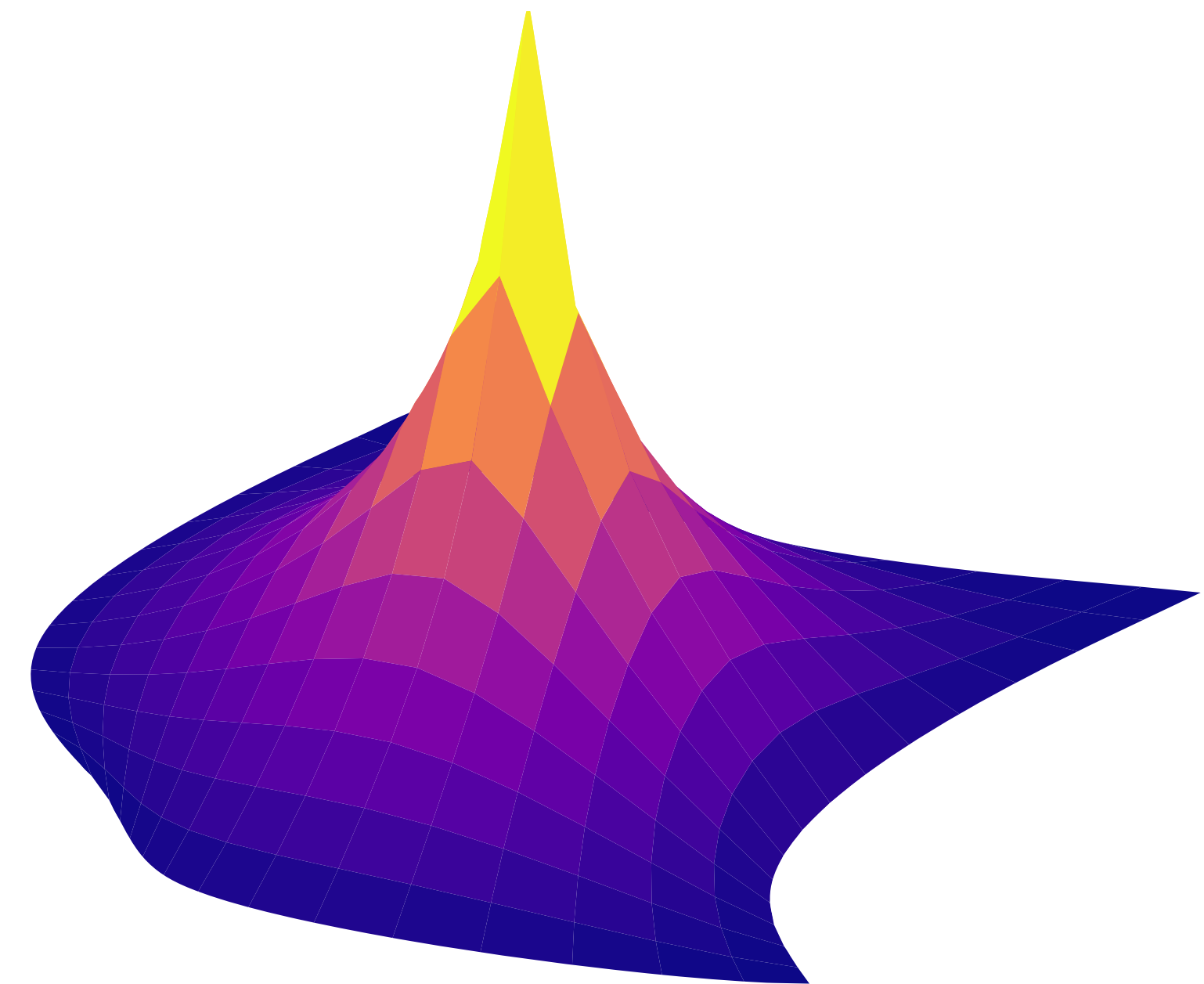
Problem setup

- Solving steady diffusion problem on some physical domain Ω_p

$$\begin{aligned} -\nabla \cdot (\mathcal{D} \nabla u) &= f & \text{in } \Omega_p \\ u &= 0 & \text{on } \partial\Omega_p \end{aligned}$$

- Look at this through finite element lens: want to find u satisfying

$$\int_{\Omega_p} \mathcal{D} \nabla u \cdot \nabla v \, dx = \int_{\Omega_p} f v \, dx \quad \forall v \in H_0^1(\Omega_p)$$

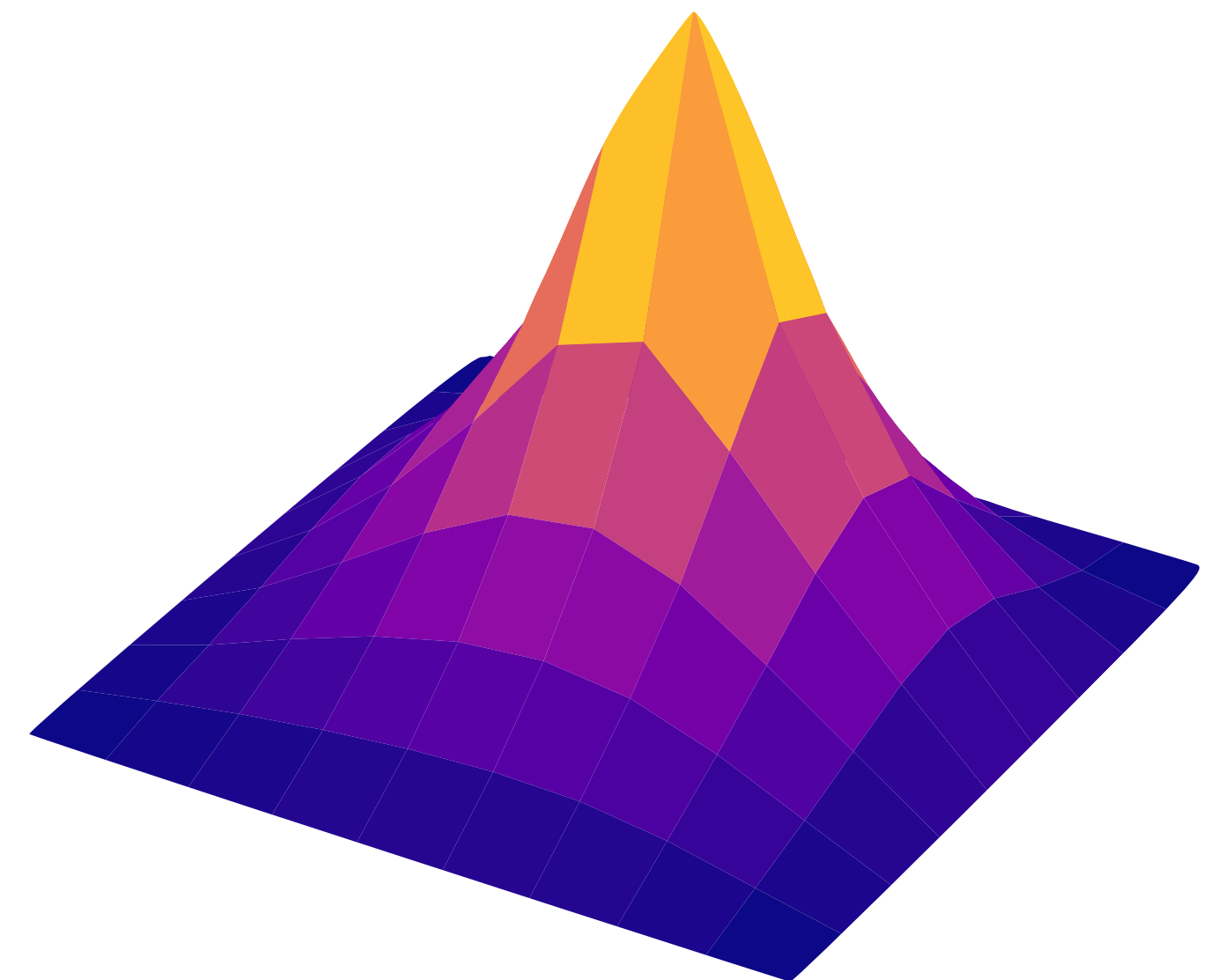


Transferring the weak form

- Take weak form and apply change of coordinates to computational domain

$$\int_{\Omega_c} \mathcal{D}(J_T^T \nabla u) \cdot (J_T^T \nabla v) |J_T| dx = \int_{\Omega_c} f v |J_T| dx \quad \forall v \in H_0^1(\Omega_c)$$

- (for Jacobian J_T of map T)
- Obtain weak form over computational domain that we can discretize



Recap thus far

- We have bilinear forms on both domains

$$a : V_p \times V_p \rightarrow \mathbb{R}$$

$$a_c : V_c \times V_c \rightarrow \mathbb{R}$$

- However, in a iterative solver, we have error corrections $e_c \in V_c$ and residual $r_p \in V_p'$ that we also want to transfer

$$Pe_c = e_p \in V_p$$

$$Rr_p = r_c \in V_c'$$

Interpolating between spaces

- Function interpolation: given $u_c \in V_c$ want to find nearest $u_p \in V_p \dots$

$$\arg \min_{u_p} \frac{1}{2} \|u_p - u_c \circ T\|_{L^2(\Omega_p)}^2$$

$$\implies \sum_i^{N_c} u_c^i \int_{\Omega_p} (\phi_c^i \circ T) \phi_p^k dx = \sum_i^{N_p} u_p^i \int_{\Omega_p} \phi_p^i \phi_p^k dx \quad \forall \phi_p^k \in V_p$$

$$\implies C u_c = M_p u_p \implies \boxed{P = M_p^{-1} C} \quad [C]_{ij} = \int_{\Omega_p} \phi_p^i (\phi_c^j \circ T) dx$$

$$[M_p]_{ij} = \int_{\Omega_p} \phi_p^i \phi_p^j dx$$

Restriction between spaces

- Function interpolation: given $u'_p \in V'_p$ want to find nearest $u'_c \in V'_c$

$$M_p u_p = u'_p \quad M_c u_c = u'_c$$

$$\arg \min_{u_c} \frac{1}{2} \|u_p \circ T^{-1} - u_c\|_{L^2(\Omega_c)}^2$$

$$\implies \sum_i^{N_c} u_c^i \int_{\Omega_c} \phi_c^i \phi_c^k dx = \sum_i^{N_c} u_c^i \int_{\Omega_p} (\phi_p^i \circ T^{-1}) \phi_c^k dx \quad \forall \phi_c^k \in V_c$$

$$\implies C^T u_p = M_c u_c \implies C^T M_p^{-1} u'_p = M_c M_c^{-1} u'_c$$

$$\implies \boxed{R = C^T M_p^{-1} = P^T}$$

Constructing a 2-grid cycle

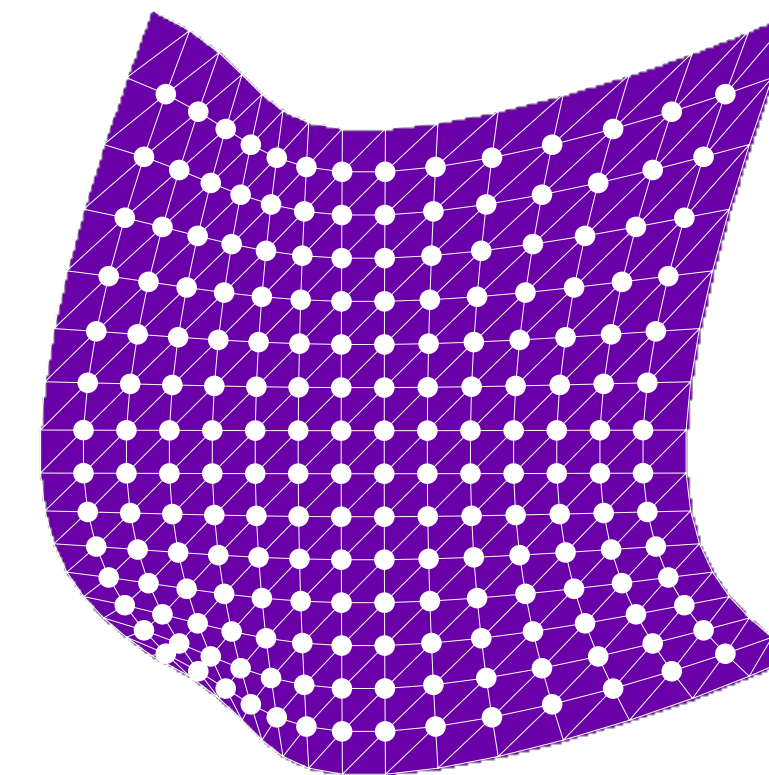
- We have:
 - Physical operator A
 - Computational operator A_c by discretizing a_c
 - Interpolation P
- Everything we need for a two grid cycle!

$$u \leftarrow \text{relax}(A, u, f)$$

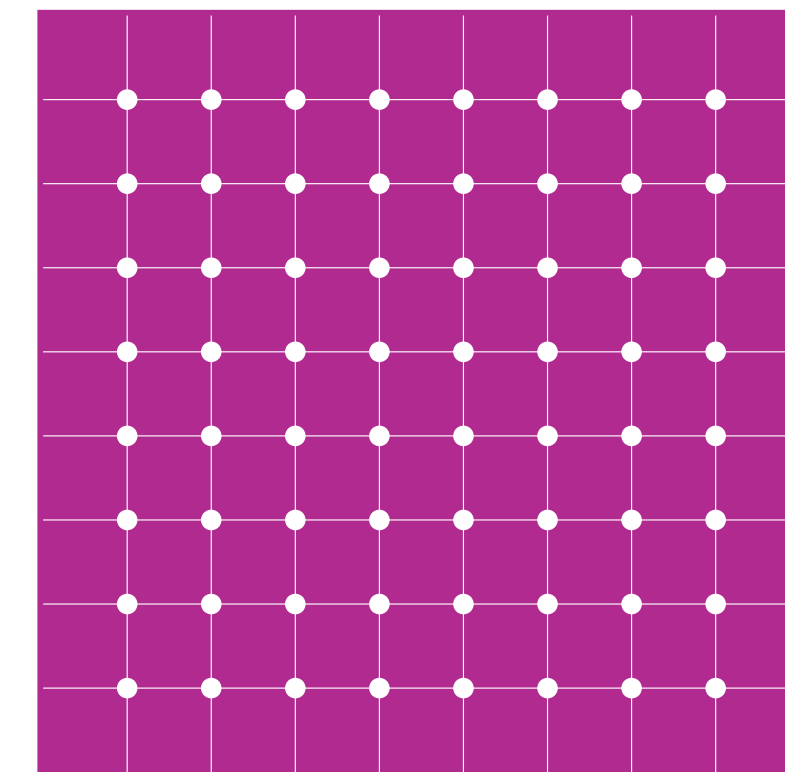
$$r = f - Au$$

$$u \leftarrow PA_c^{-1}P^T r$$

$$u \leftarrow \text{relax}(A, u, f)$$



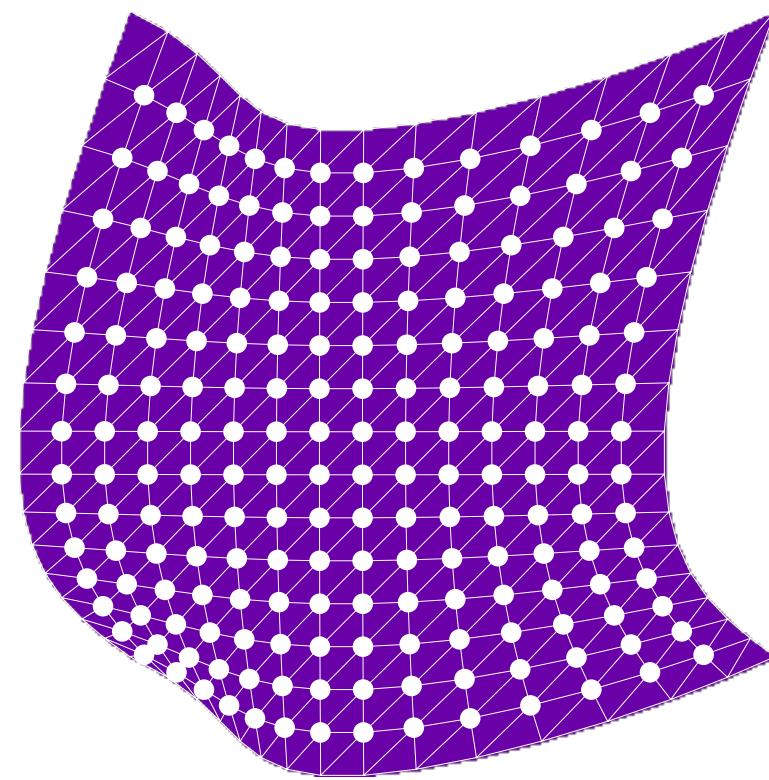
Ω_p



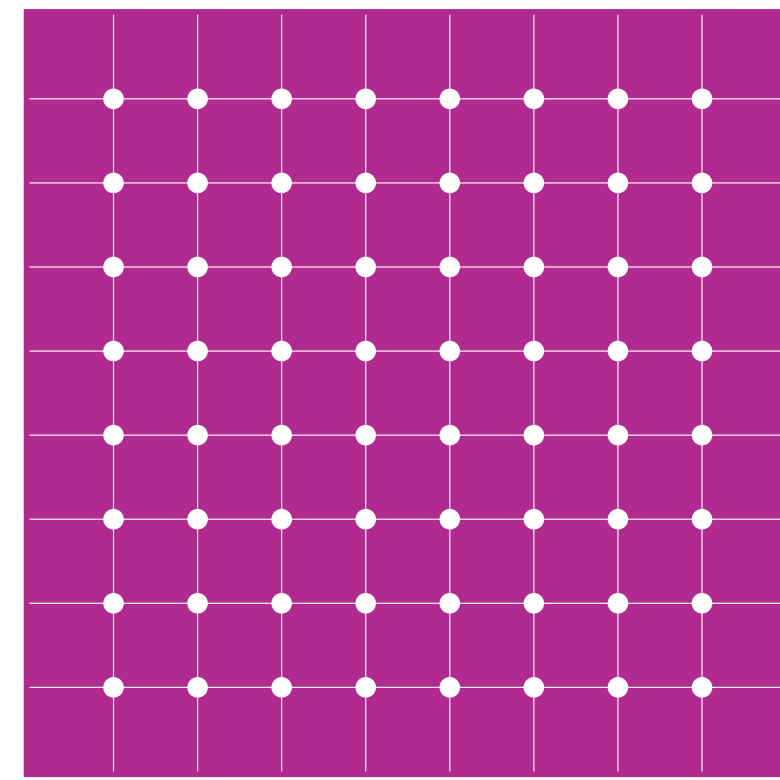
Ω_c

Putting it together into a V-cycle

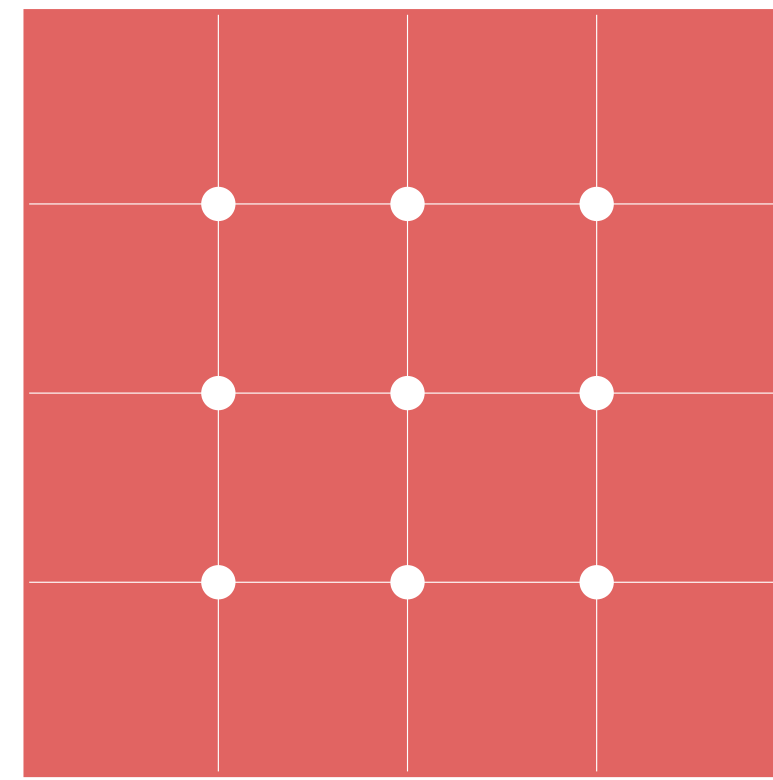
- Recursively coarsen the computational grid
 - Use Black-Box MG for structured hierarchy¹
- Obtain multigrid hierarchy with physical mesh as fine grid, structured hierarchy as coarse grids



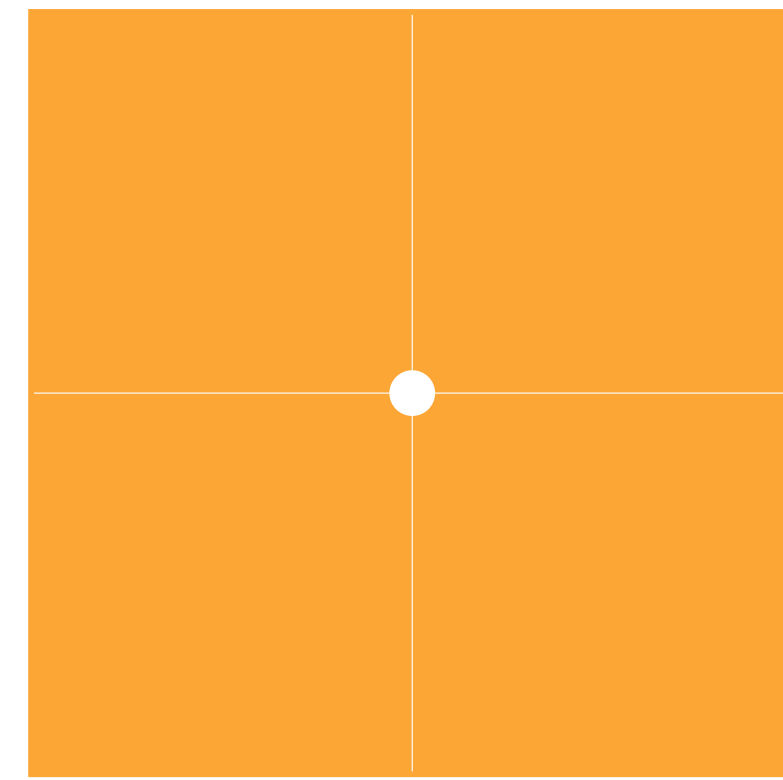
Ω_p



Ω_c^1



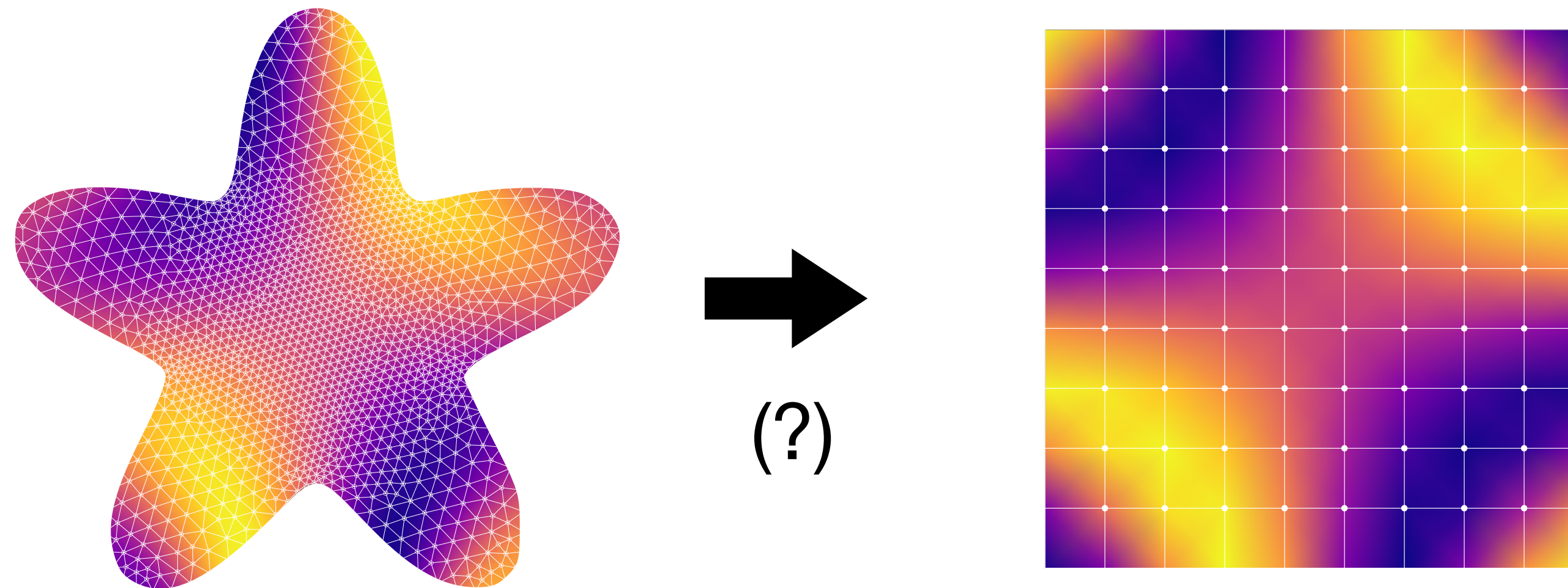
Ω_c^2



Ω_c^3

Learning the map

- What about domains where we don't know the mapping analytically?

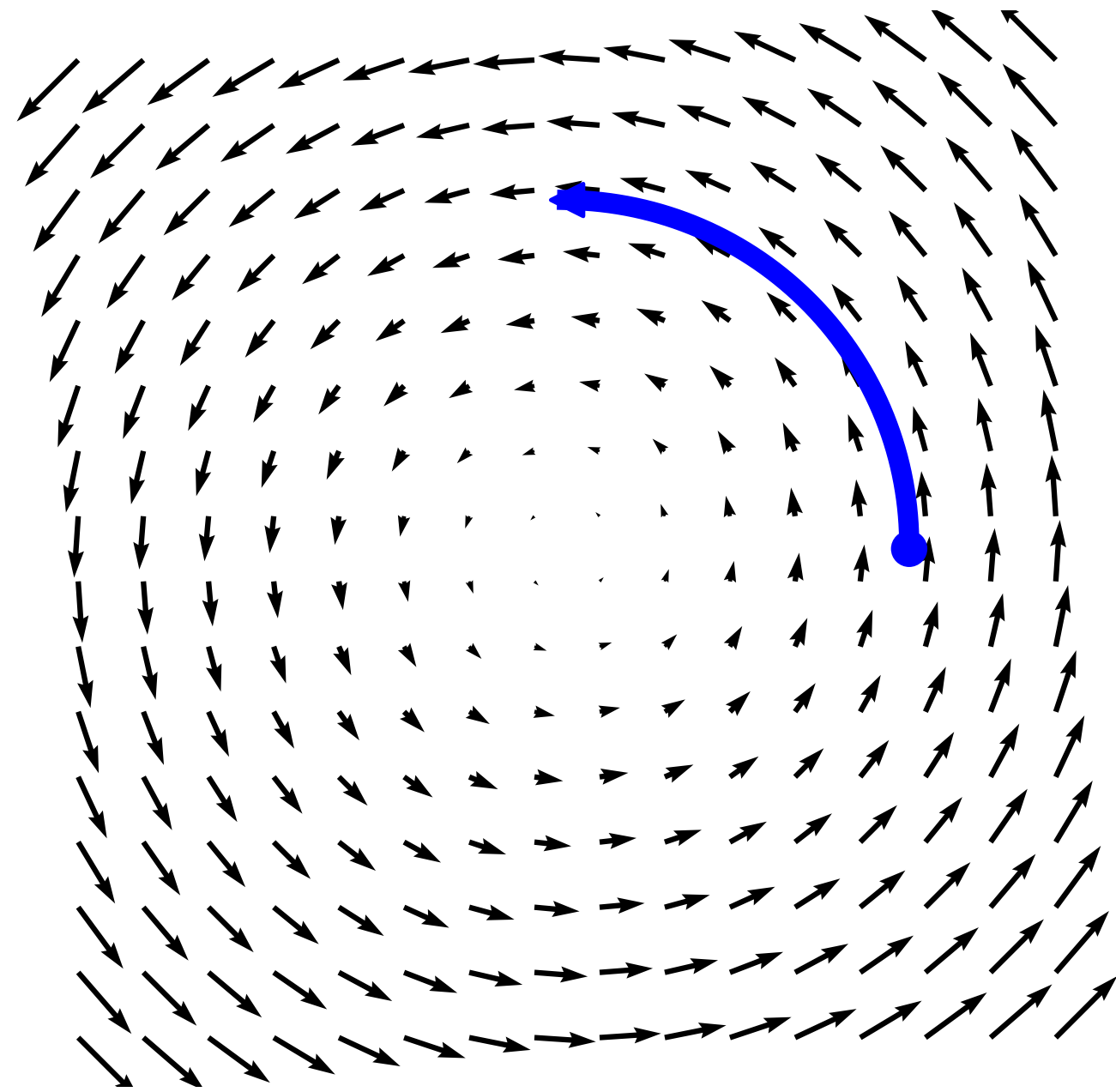


Motivation

- What do we want?
 - Continuous mapping between domains that is mesh invariant
 - Some sense of regularity (no ill conditioning, etc.)
 - Smooth and invertible (diffeomorphism)

Learning a diffeomorphism

- Observation: integrating over vector field gives diffeomorphism*

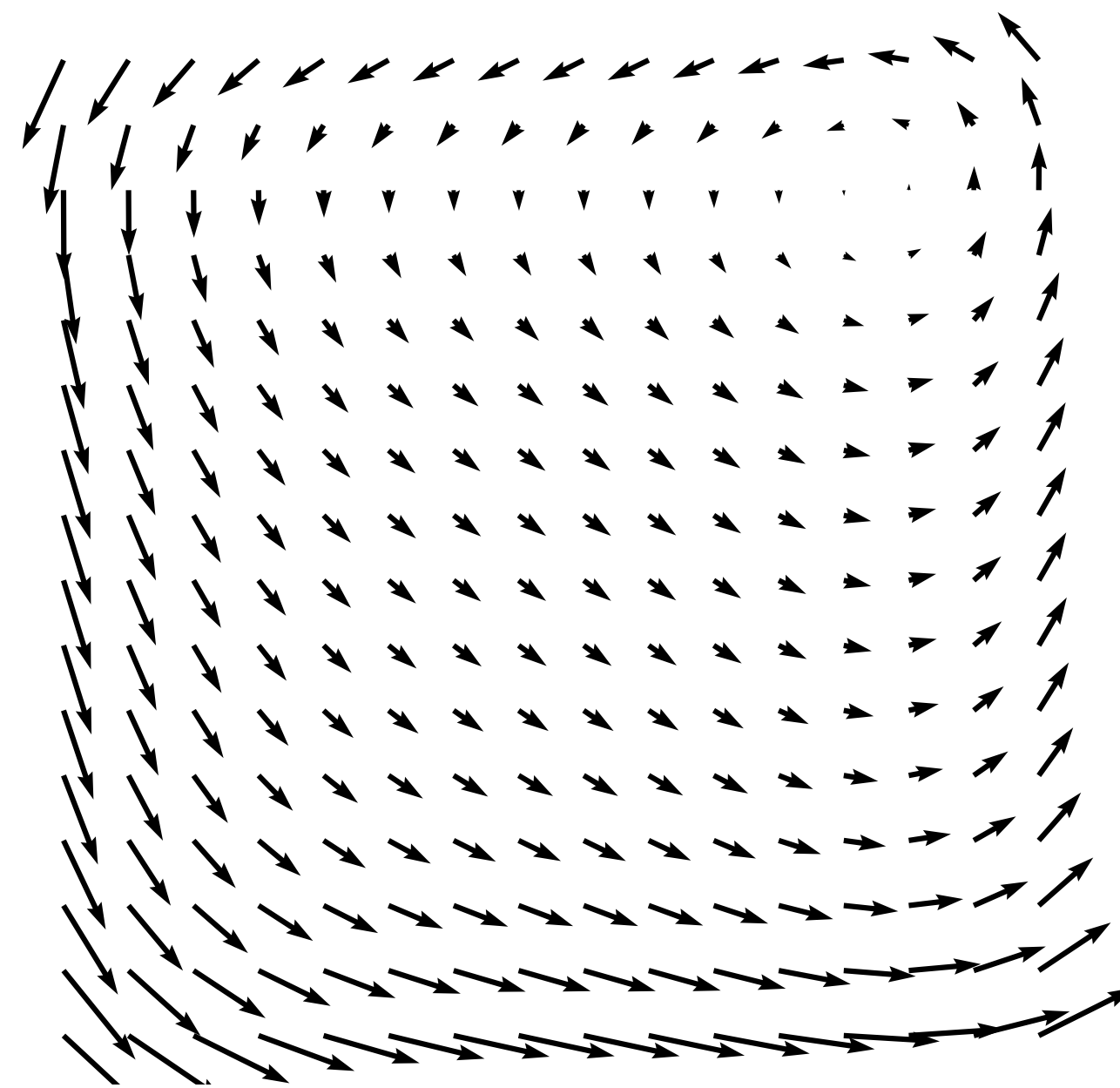
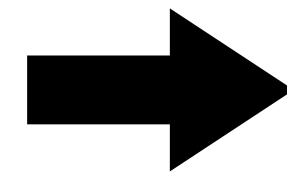
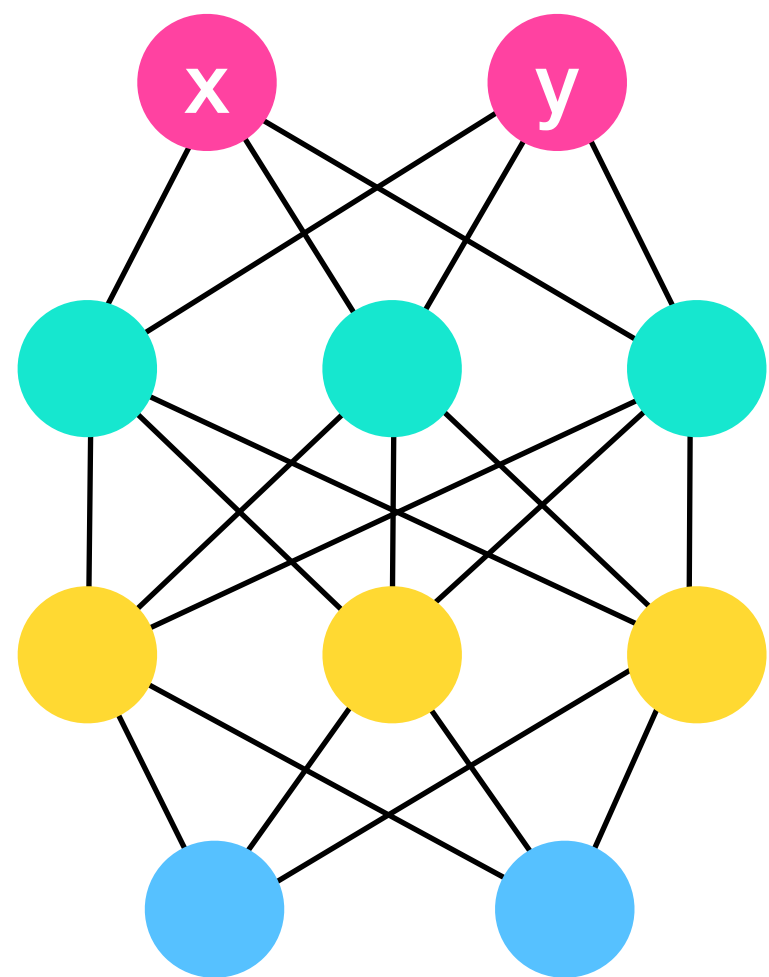


- * assuming Lipschitz, smooth, etc.

Neural ODEs

- Construct the vector field as the output of a neural network — this is a *neural ODE*³ parameterized by some values θ

$$f_{\theta} : \mathbb{R}^2 \rightarrow \mathbb{R}^2$$



$$T_{\theta}(x) = z(1) = \int_0^1 f_{\theta}(z(t), t) dt$$

$$T_{\theta}^{-1}(y) = z(0) = \int_1^0 f_{\theta}(z(t), t) dt$$

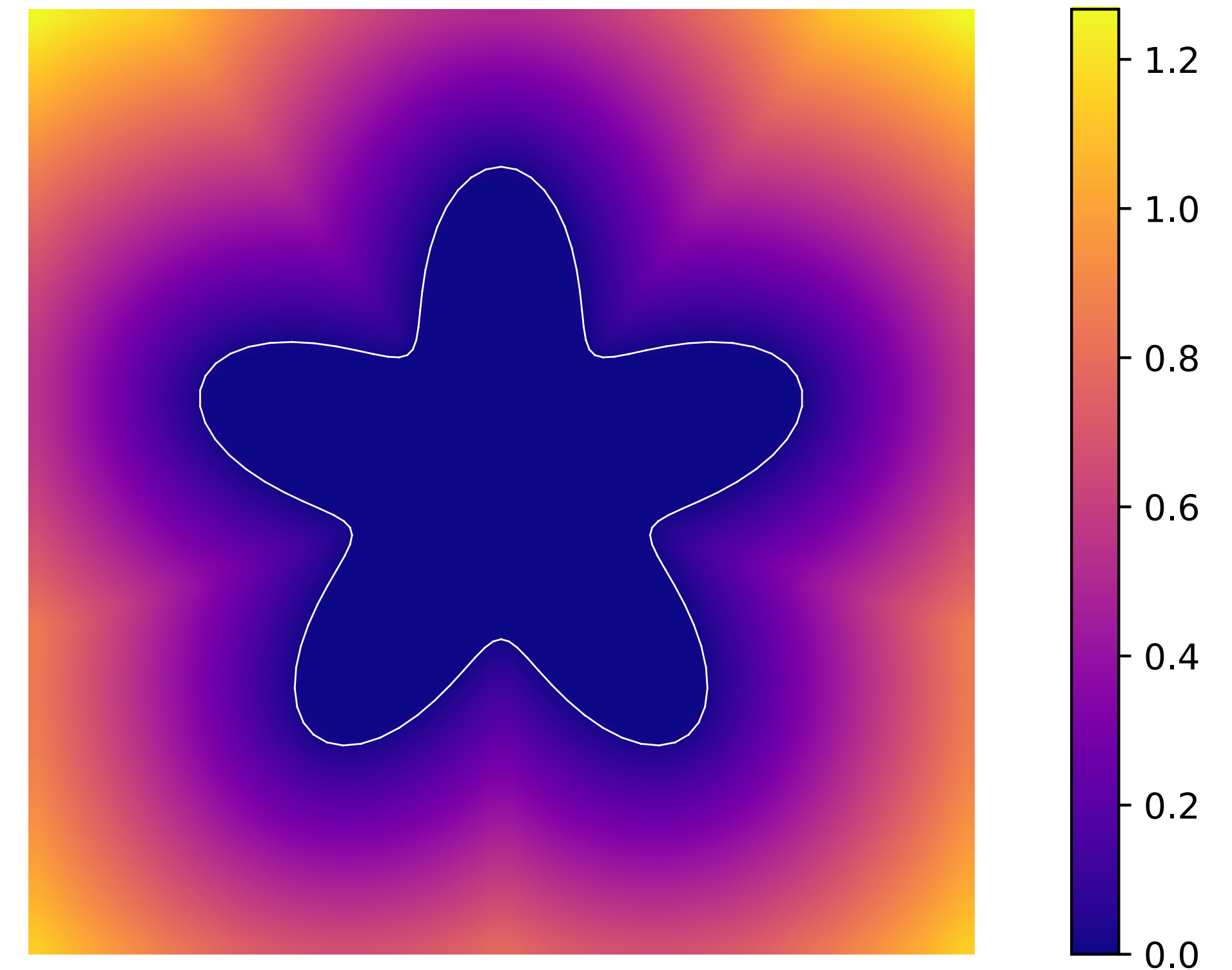
³Chen, R. T. Q., Rubanova, Y., Bettencourt, J., & Duvenaud, D. (2018). Neural Ordinary Differential Equations. NIPs, 109(NeurlPS), 31–60.
<https://doi.org/10.48550/arxiv.1806.07366>

Constructing a loss

- For both domains, define exterior distance function

$$I(x; \Omega) = \begin{cases} 0 & x \in \Omega \\ \inf_{y \in \partial\Omega} \|x - y\| & x \notin \Omega \end{cases}$$

- Want to preserve distance to boundary after mapping
- Removes the need for finding pairs of points on the two domains

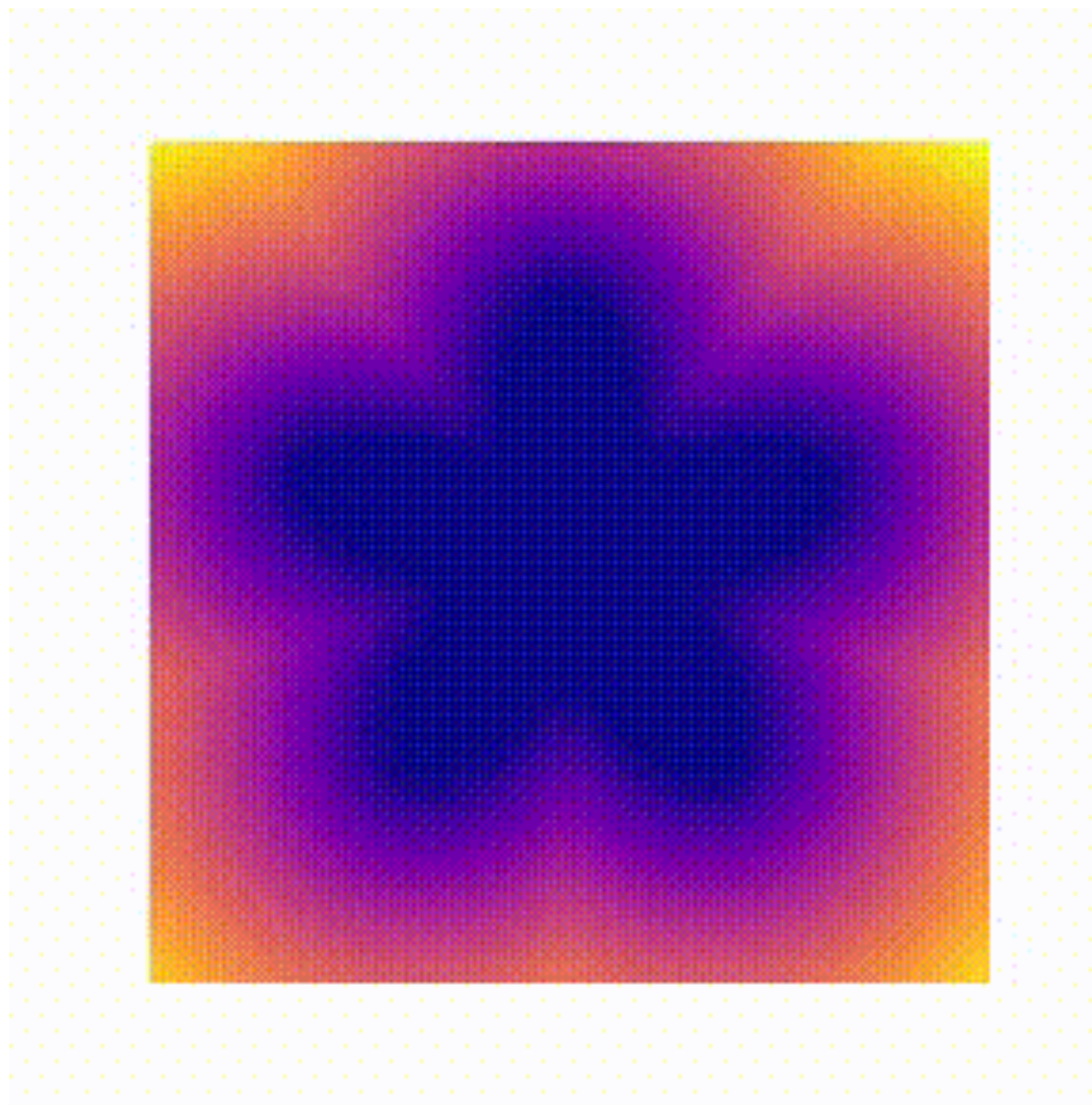


Loss function

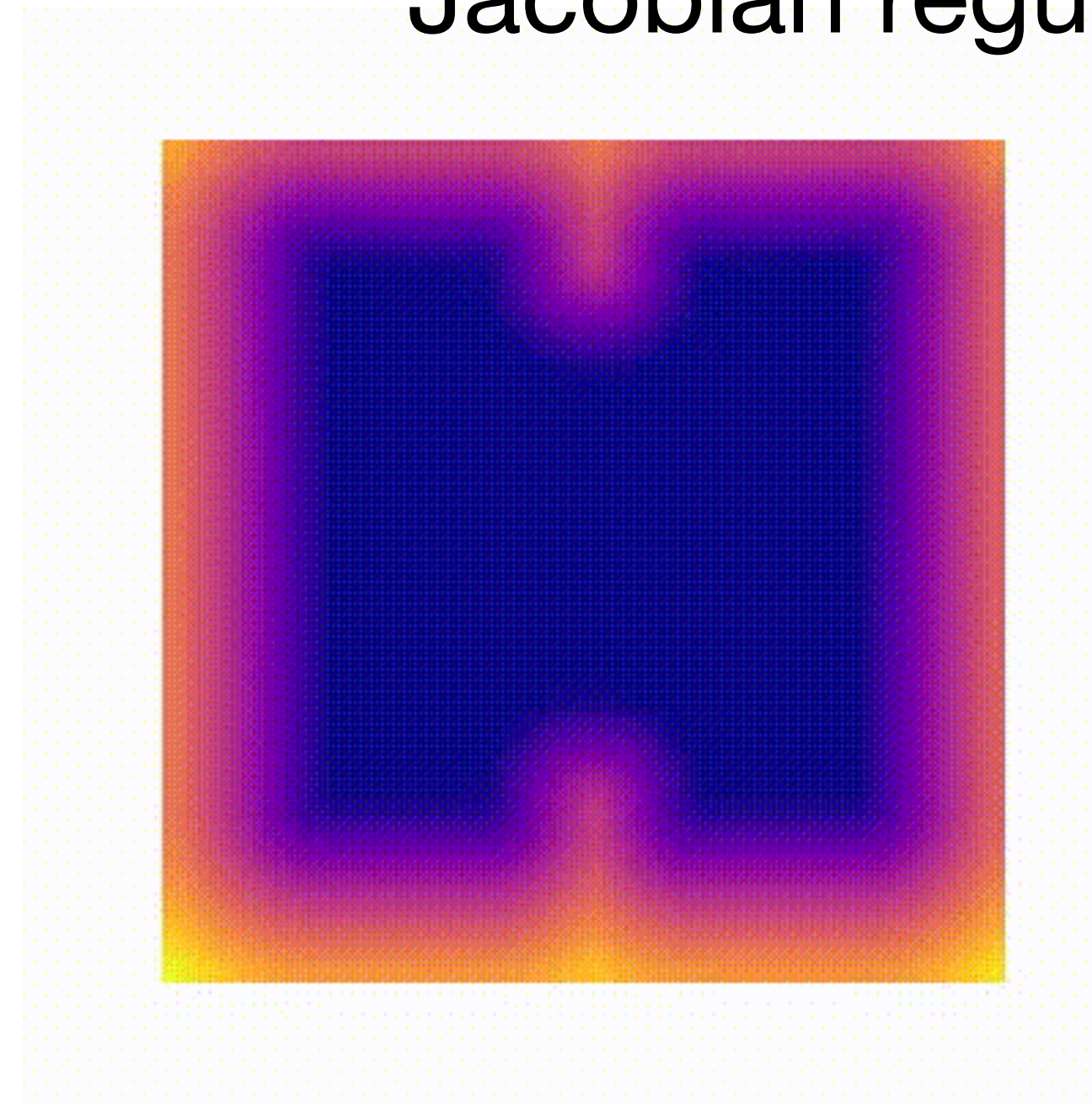
- Want to preserve distance to boundary after mapping

$$\ell(\theta) := \left\| I(T_\theta^{-1}(x); \Omega_p) - I(x, \Omega_c) \right\|^2 + \alpha \int_0^1 \left\| \frac{\partial f}{\partial x} \right\|^2 dt$$

Reconstruction loss

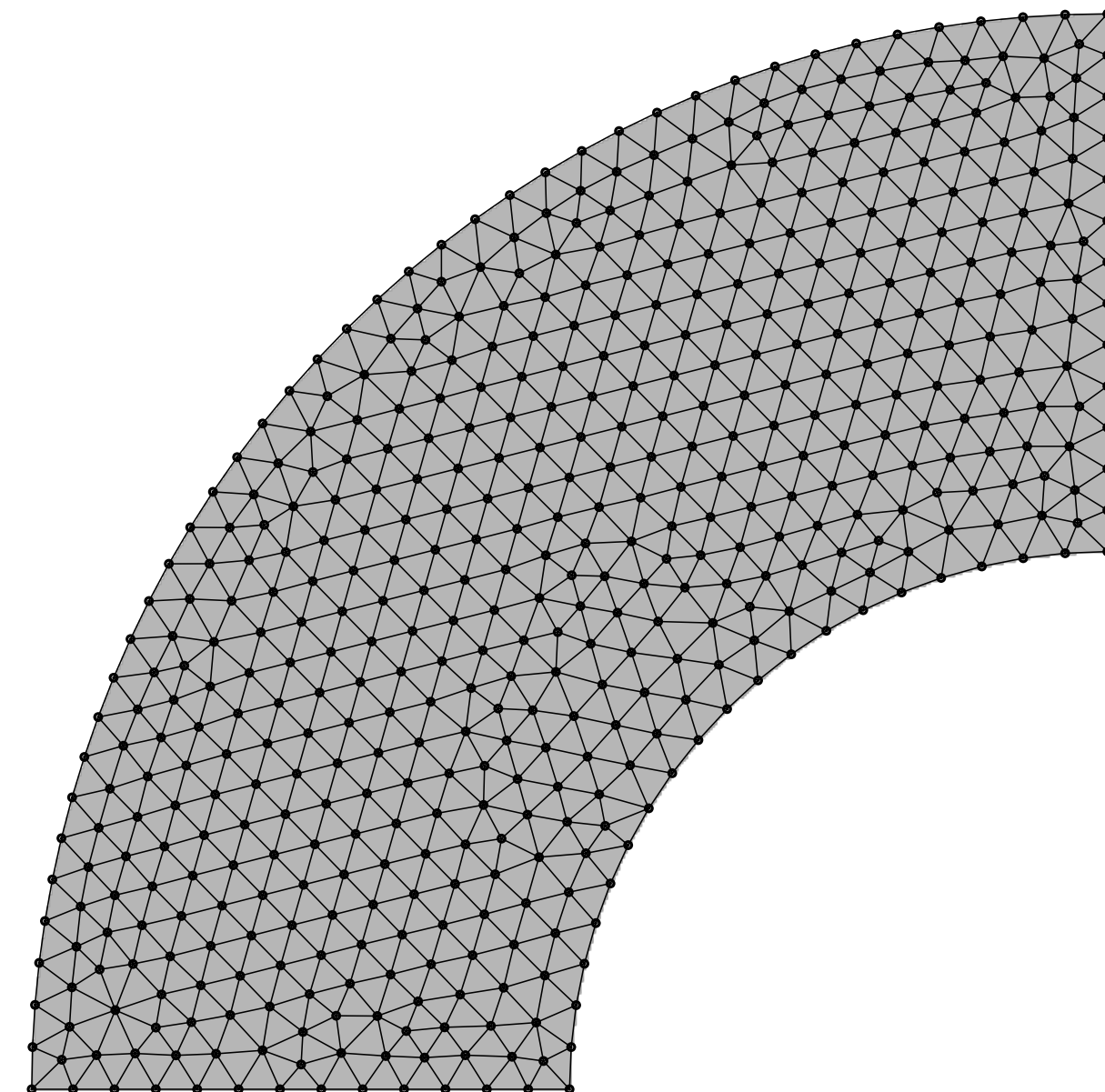
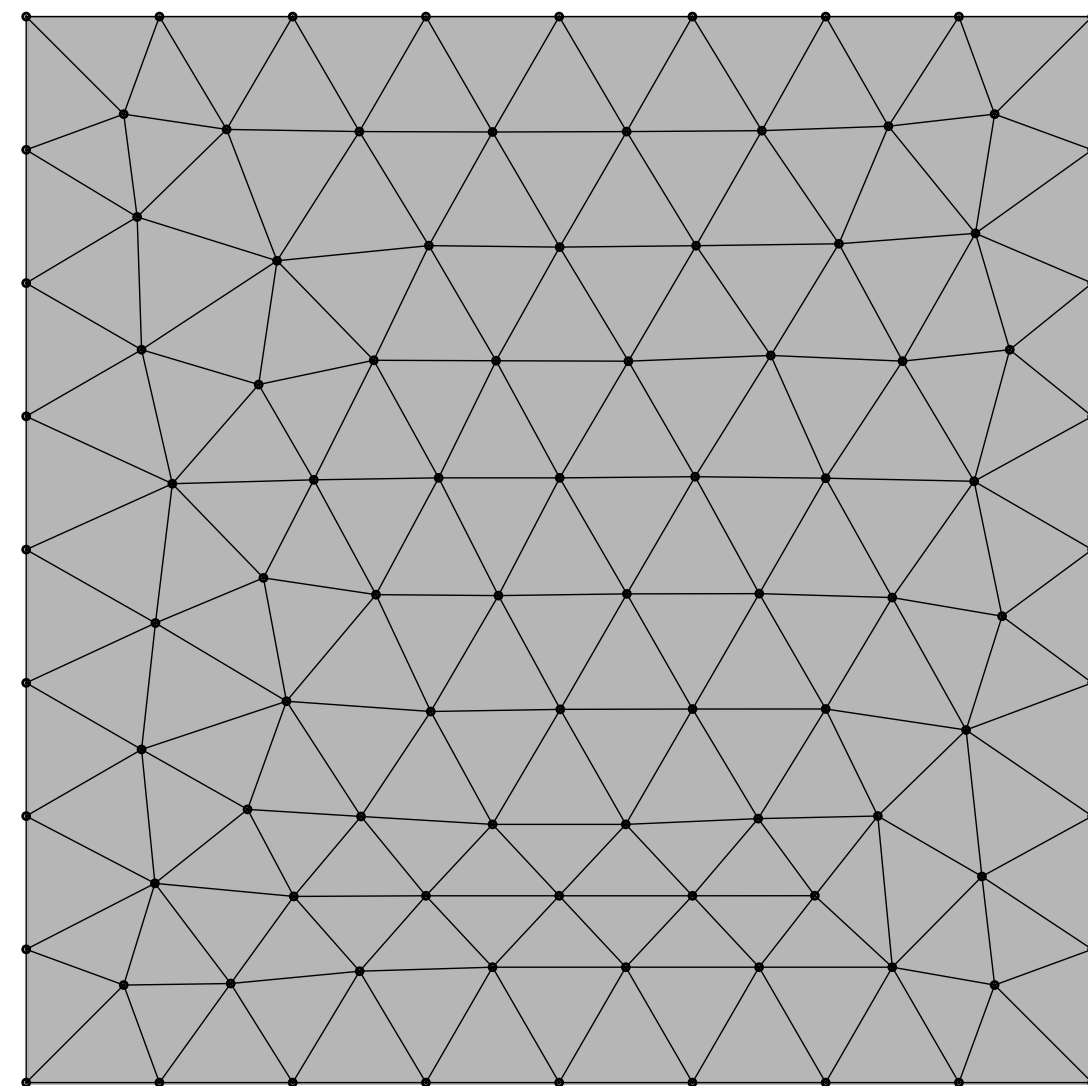


Jacobian regularization

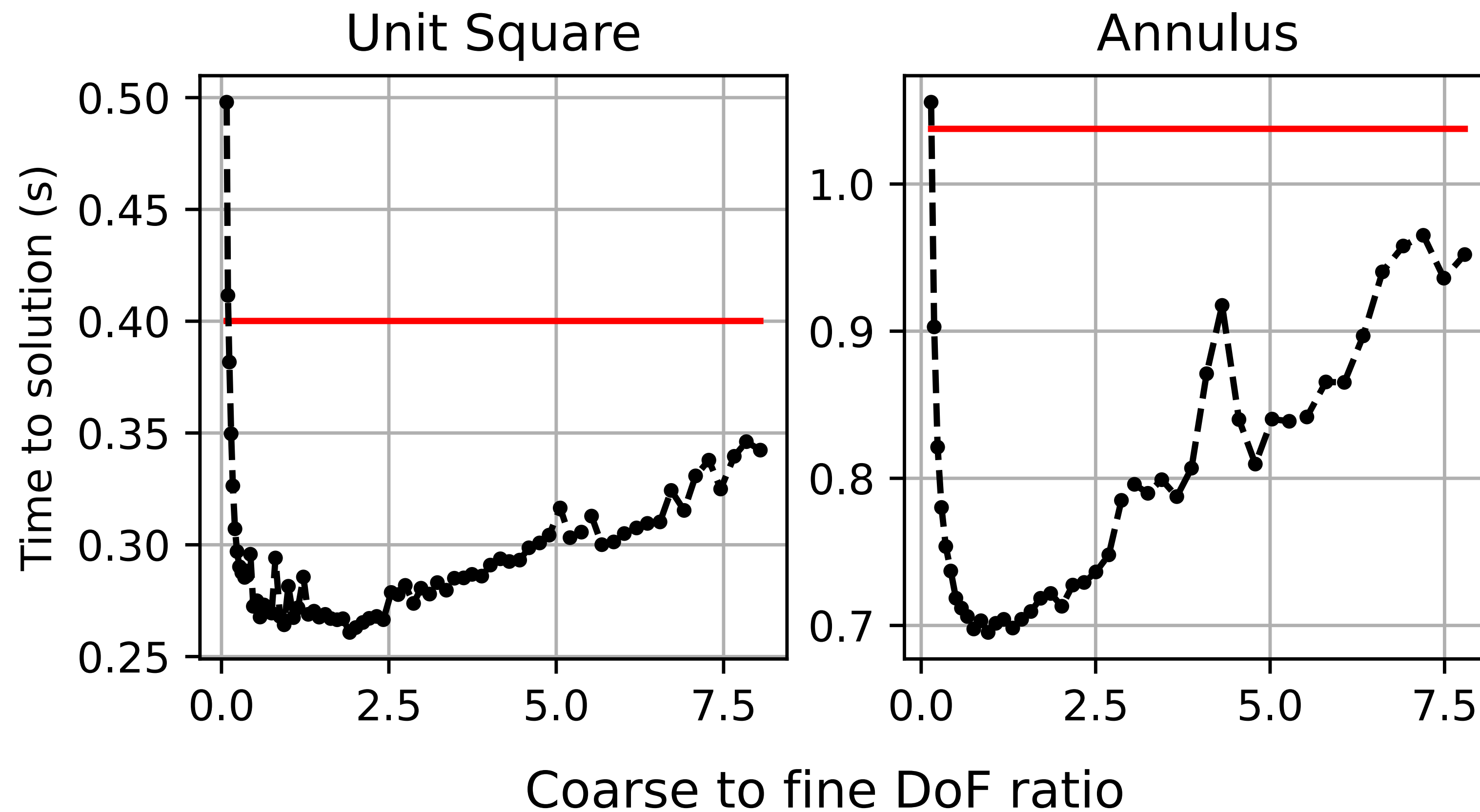


Analytic Results

- Set up solver on a few test domains where the mapping is known analytically
- Compared against serial BoomerAMG with default parameters
- Same relaxation on fine grid for both solvers



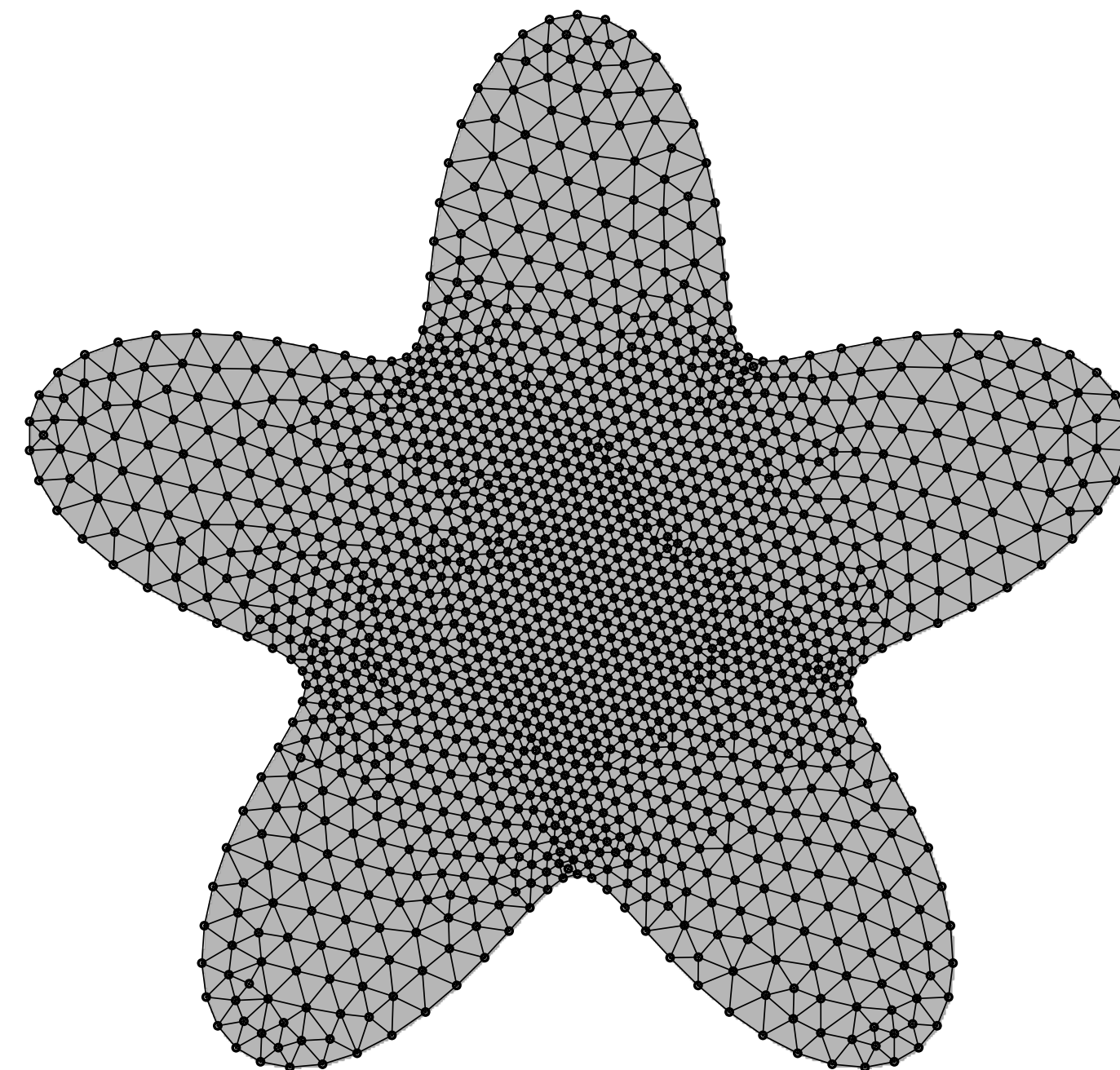
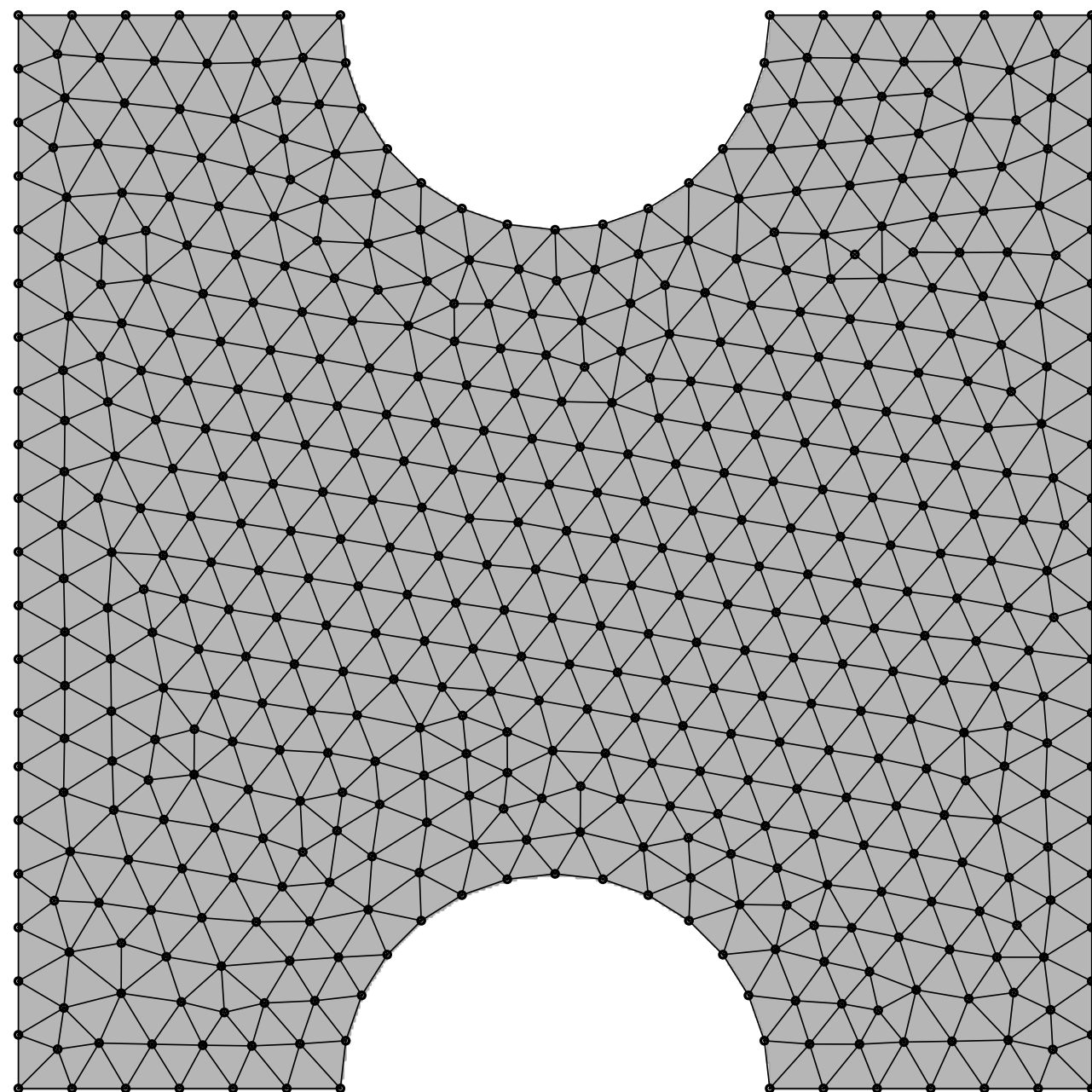
Results on analytic maps



Learned Results

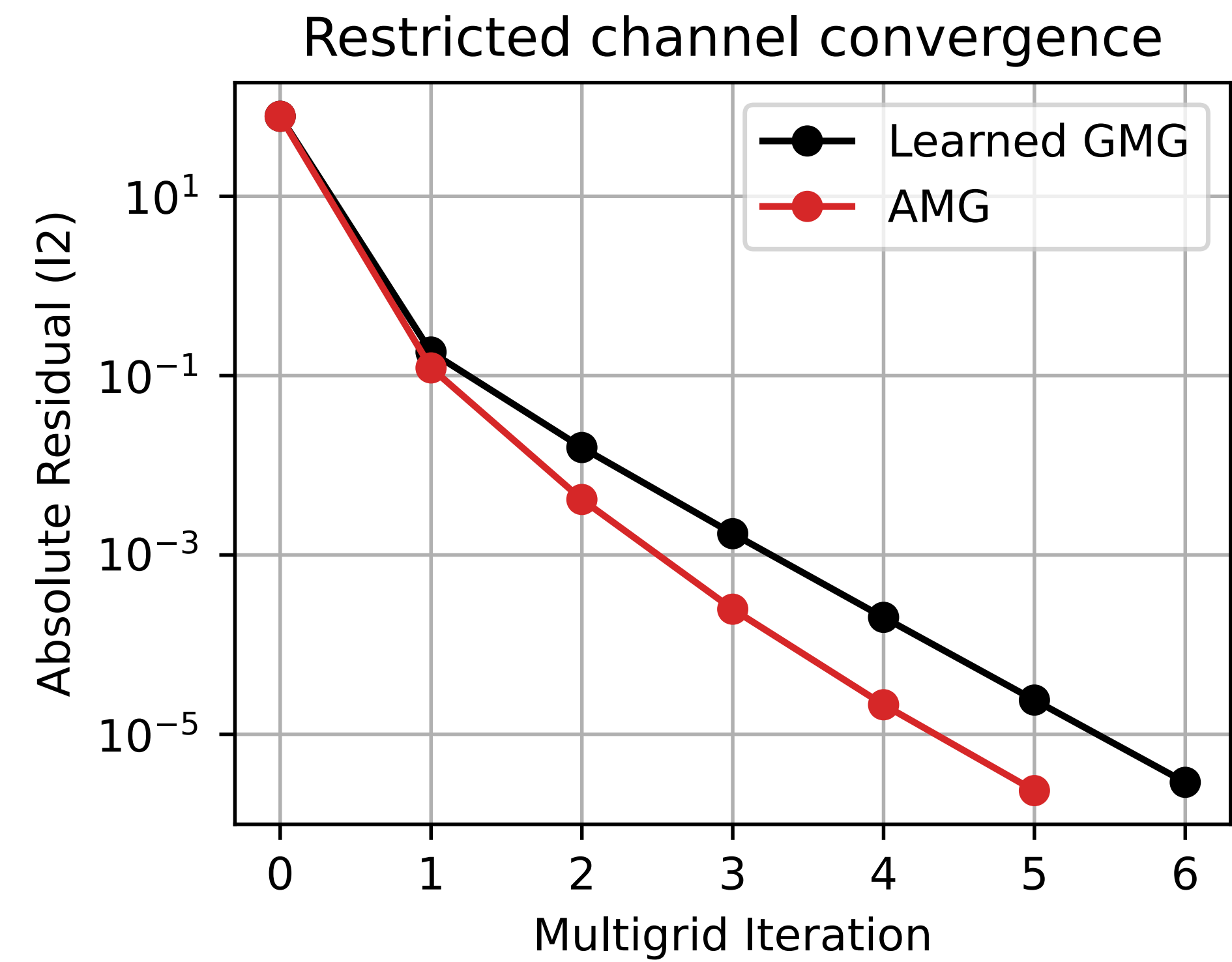
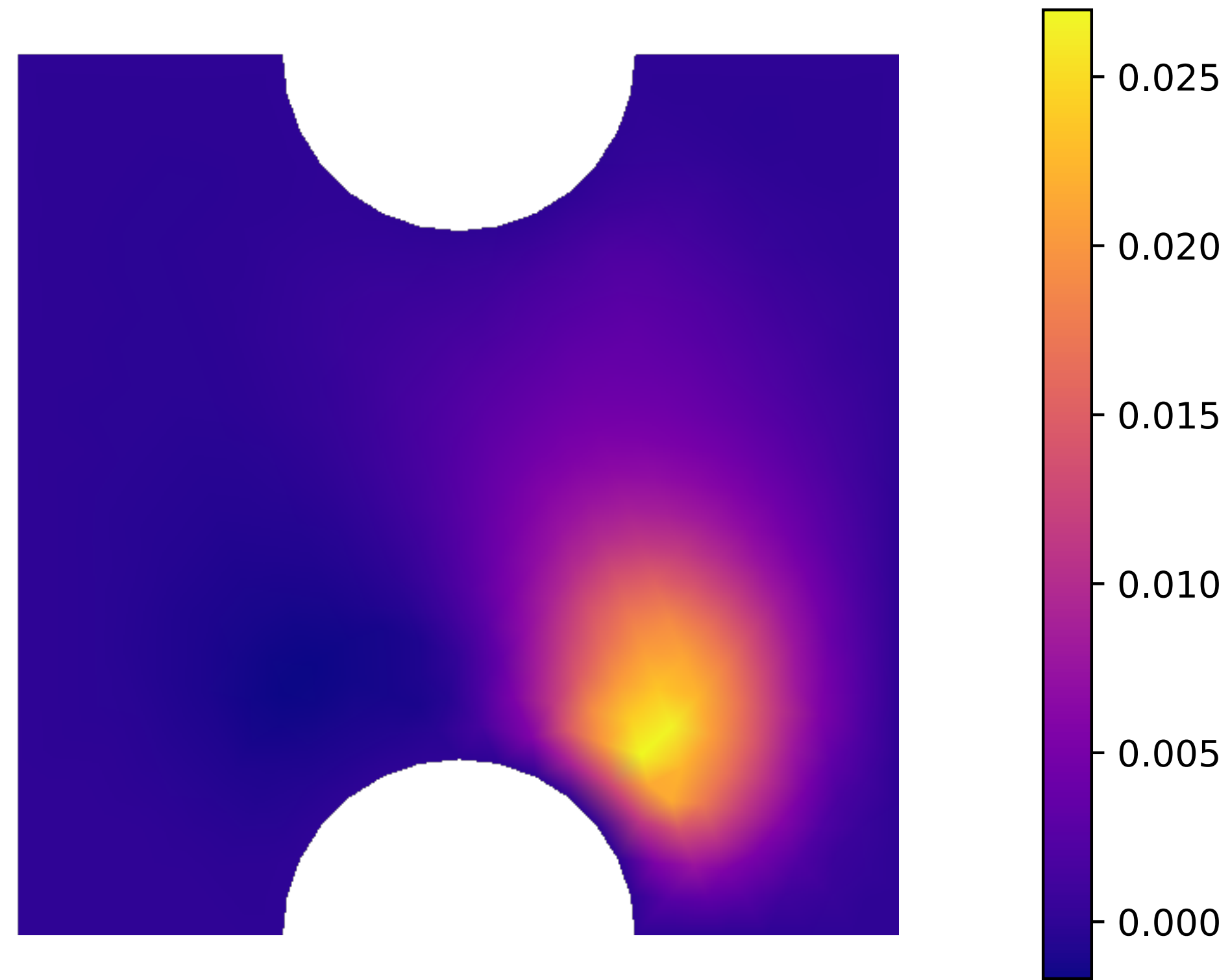
(Preliminary)

- Learned the mapping for a restricted channel and a star-shaped domain
- Looking at convergence rates for roughly coarsening by two



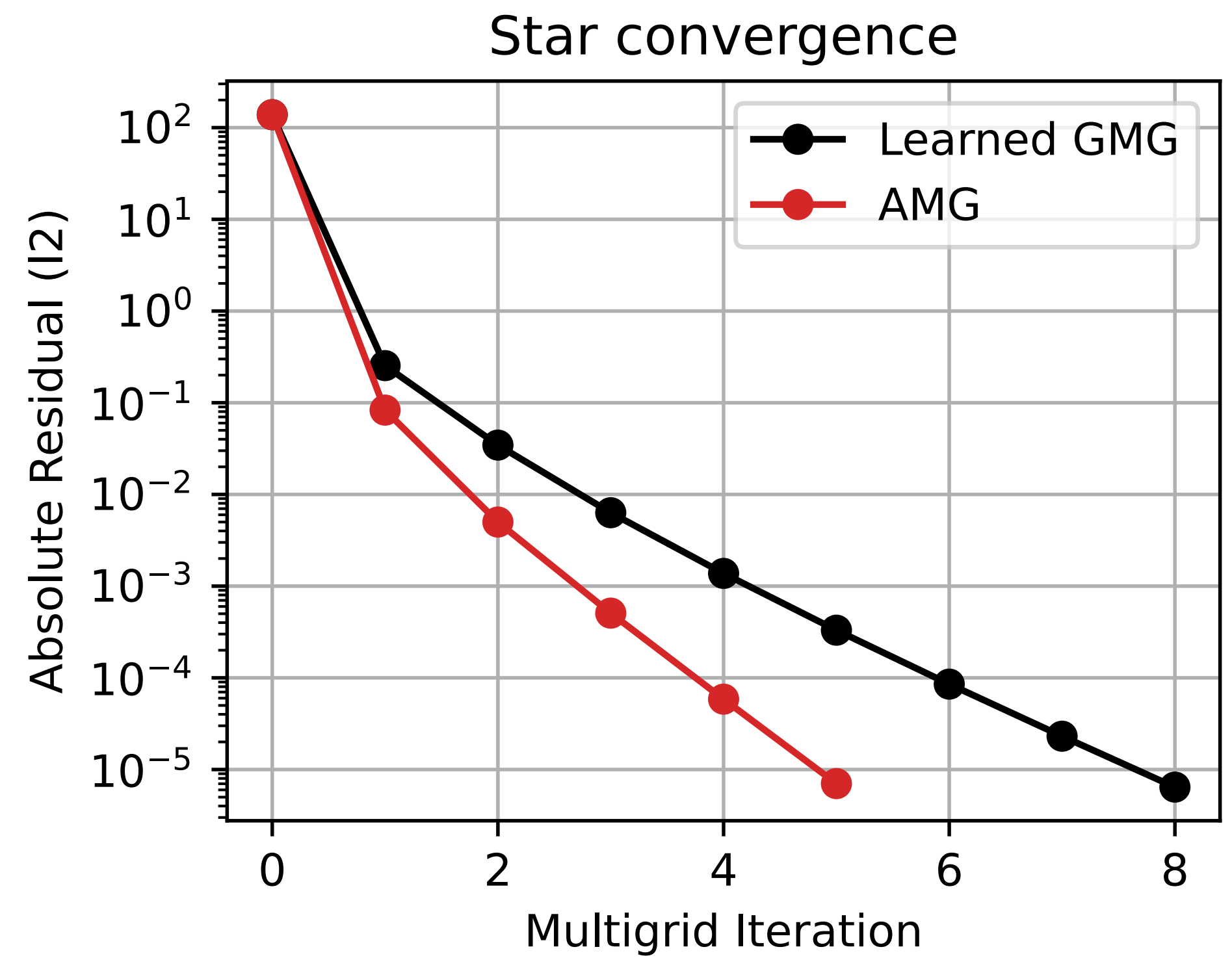
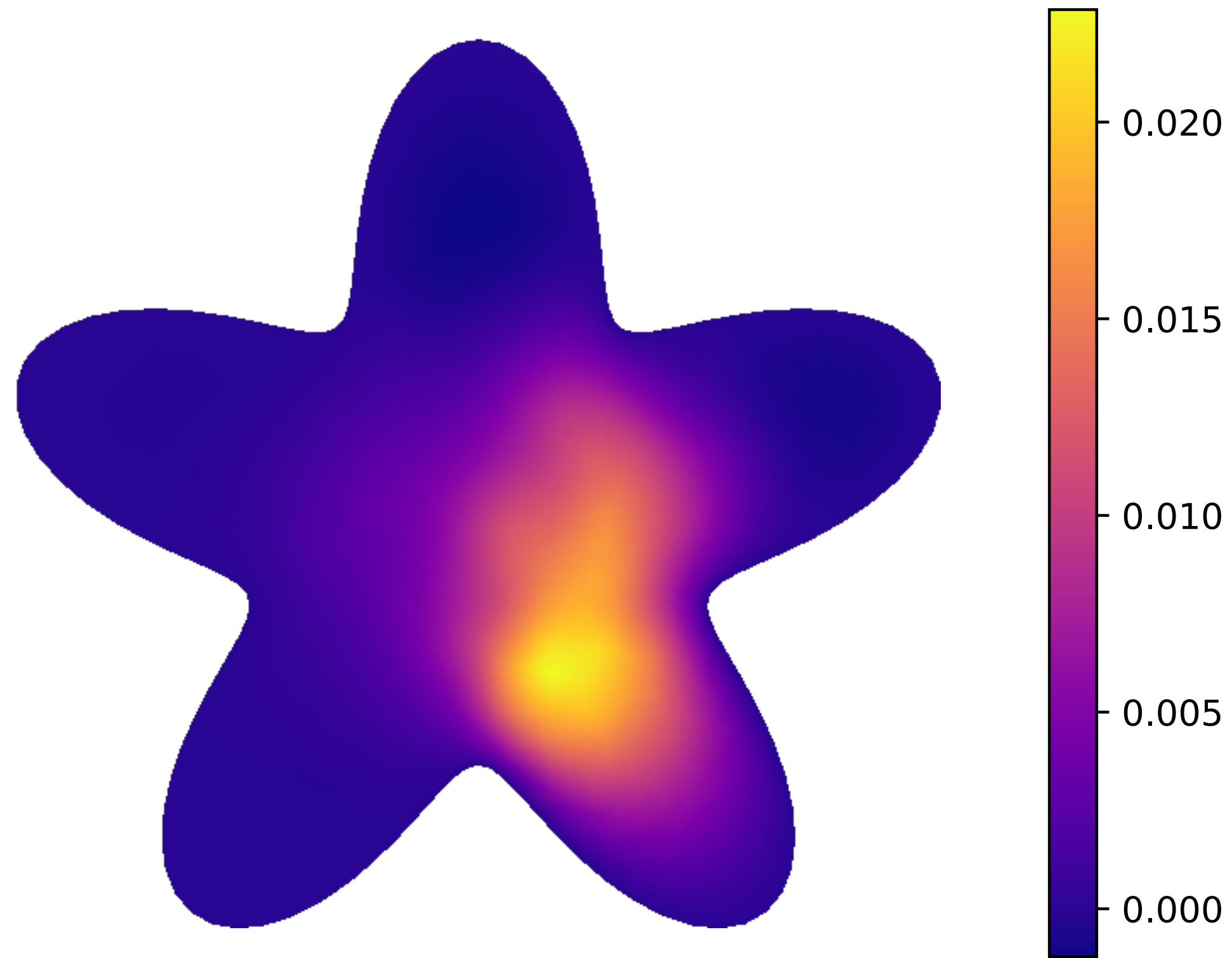
Restricted Channel

Slowest converging mode (conv=0.125)



Smooth star

Slowest converging mode (conv=0.292)



Conclusions

- Framework for geometric multigrid on complex geometries
- Wall-clock speedup against AMG on problems with analytic mappings
- Have proposed methodology for learning the mapping that acts on domains
- Future directions:
 - More work on learned mappings
 - Training and solve on GPU
 - Domain decomposition?
 - Matrix or mesh free on physical domain



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Network Architecture

- Vector field is time dependent
- Network architecture:
 - (3, 256, 256, 256, 2)
 - ReLU activation
- Training time: 10-20 minutes on my laptop (CPU)